Meeting Minutes

**01/03/2022 –**

**Objectives:**

Ask about what is meant by usability constraints.

Information about second marker.

**Notes:**

Usability constraints – restrict the user from performing certain actions, such as using an incorrect bot token.

Second marker TBA.

**15/03/2022 –**

**Objectives:**

Legal, Social, Ethical, and Professional Issues

**Notes:**

Legal: don’t break any laws while developing or testing the prototype.

Social: societal impact of the prototype, is it beneficial or not?

Ethical: Is the prototype’s purpose ethically correct; privacy, accuracy, property, accessibility, and effects on quality of life.

Professional: Copyright or ownership infringement of code or software.

**22/03/2022 –**

**Objective:**

Is the testing section referenced in the report template under ‘Implementation’ user testing or is it unit testing?

**Notes:**

Unit testing, as the user testing has a dedicated section. It is okay to overlap slightly.

**29/03/2022 –**

**Objective:**

How to go about doing degree show remotely.

Scientific, technical, commercial, social, or ethical context meaning.

**Notes:**

Jacky suggested to make a video demonstrating the prototype’s purpose and functionality. Include informative slides and such. Email Craig for further guidance on the matter. Email Michael to confirm my non-attendance to the degree show.

Craig’s email reply – “... background research that is relevant to your project, whatever the project topic and context may be. In all cases, you would be expected to explore any previous, similar, or related work, whether that be through journal papers, articles, market research or statistics that you find online, identifying similar systems that already exist and how they may compare to what you want to do.”

**05/04/2022 –**

**Objective:** Usability and User-Centred Design. (Accessibility and) Security of the prototype to be included in implementation or evaluation? i.e., how the implemented features tie in with user centred design practices. How to further implement accessibility features and reflect these in the report.

**Notes:**

Any user centred design practices that originate from user testing can be talked about in both implementation and evaluation with slight overlap. Those that don’t originate from user testing, only reference under implementation.

Suggested accessibility features:

* braille, telegram, and motorised valves and such
* social, bettering of society via less electricity use and water
* future work, work with large datasets
* natural language generation